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## Sinister Halloween Key Serial



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### About This Game

Experience a Halloween night in Mountain peaks, Northern Canada. Famous for it's Horror Festival. You go out with your friends, trick or treating, entering haunted themed houses as you make your way to the big party, but this year's holiday of the afterlife brings something sinister. Are the legends true? Find out for your self. Play in Virtual Reality.

Explore highly detailed environments, search for items, weapons, notes to clues, keys and use caution to help you survive the night.

We've painstakingly developed every element from the ground up for HTC Vive

### FEATURES

- Single player story-driven campaign. Experience the horror and story behind this sinister night
- Interactive VR Horror Experience.
- VR driven game-play mechanics: Perform physical actions true to life that immerse players deep inside the world.

### VR LOCOMOTION

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- Walking Locomotion
  - Teleportation
  - Simple Flash Motion

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Title: Sinister Halloween  
Genre: Action, Adventure, Indie, Early Access  
Developer:  
Celeritas Games  
Publisher:  
Celeritas Games  
Release Date: 31 Oct, 2018

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**Minimum:**

Requires a 64-bit processor and operating system

**OS:** Windows10

**Processor:** I5-4590/AMD FX 8350

**Memory:** 4 GB RAM

**Graphics:** GTX 1060

**DirectX:** Version 11

**Network:** Broadband Internet connection

**Storage:** 23 GB available space

English



2F  
Hall





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Downloaded and expected a top class model. Instead, I got a badly modified rendition of the IHH model that left me seriously disappointed. It comes with Two variants, a single chimney and Double chimney, along with two tender variants, BR1A and BR1G. Yet there is no sign of an Evening Star version or a Crosti boilered version, two of the most well known types of 9f. Harumph.

The Sounds are absolutely atrocious. They are the basic european assest sounds for steam locos, so the same as the black five that comes with the base version and still sound awful, as they always have. It completely ruins any feeling of immersion and therefore ruins the loco, so dont buy this expecting amazing sound quality as it is pants.

Internally, the cab has been brought up to scratch with brand new textures and a few simple changes to some of the fittings.

Externally, the model textures have been updated and in fairness look pretty decent, well weathered to a realistic degree. But two things let it down, one being that you can no longer switch headlamps around to suit the train you are hauling, and the other being that the running gear and wheels are not quarterised. Basically, the valve gear is mirrored and not slightly offset the same as the real locomotive would be, which completley ruins the exterior view for me personally. Every other steam locomotive in train simulator has it offset, so as to why DTG decided to change it I have no idea.

Performance wise this loco is very mediocre. It has amazing pulling power at low speeds, and will keep good steam up doing it. But as soon as you start getting up to higher speeds of about 40-50mph, pressure seems to drop drastically along with the pulling power, so if you try to keep going you will more than likely drop to a crawl and then stop. Very annoying indeed.

In summary, it feels like DTG put no effort to change the flaws that were evident with the original IHH, and instead put minimum effort into a 'that'll do approach'. The sounds are awful, the external features are okay with the animations and lack of offsetting leading me to giving a resounding meh in this department. Internally the Cab view is pretty nice, but nothing special. And the Performance is rather disappointing for a loco famous for fast heavy freight trains and speeds of up to 90 mph. The lack of an Evening Star version and a Crosti boiler version makes me suspicious that they will be a seperate marketplace add-on of \u00a32 each, even though IHH offered both.

Would I recommend this? If youre after a polished, top quality freight engine of the 1950s and 60s, No. Definately not. Unless DTG updates the rather glaring issues with it, which is unlikely. Either get this in a very reduced sale or get yourself the Robinson 04, a freight engine half the price and at least 10x better in almost every respect.

. Game used to be great; now there are rarely any patches and the physics has been made worse over the few years. I wouldn't get it at this price and at this point unless there becomes a lot more support from the devs.

This game could really use a way to modify physics for local games (and saving them so you can reload them) and workshop support. Unfortunately I'm not sure how much the original creators still support what used to be a hilarious game.. This is an interesting concept, but it is rather shallow and one of the modes involves looting the tomb lol. I'd prefer if they made a more serious focus on education about Ancient Egypt since there is a lot of potential out there for seeing the Valley of the Kings and other Egyptian sites in VR. Abu Simbel would be a great VR experience, for example.. Haven't played this game in a while, but when I was playing it, it was cool. The lack of updates partially killed it for me as its just rinse and repeat.

Overall it's ok. A bit basic, but quite fun.

Standard rouge-lite mechanics leave you running through the dungeon multiple times to come back to town after rescuing a villiger or to level up abilities. Not a huge variety in weapons from what ive seen but plenty of room to grow if the developer wishes too.

Overall enjoyable game i could see myself putting a good few hours into.. It's big of the developers to offer us a whopping 1% first week discount on this game, but after playing it, that 1% is what I honestly feel is a very "fair" score for this mess of quickly hobbled together unreal assets.

Here is my Video First Play Review...

<https://www.youtube.com/watch?v=1kyivE1fsQc&feature=youtu.be>

[Absolutely terrible, unplayable, and easily one of the worst games of 2019 so far.. even GameGuru low effort zombie games are 10x better than this pile of zombie poo.](#)

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NOT RECOMMENDED, even if you can find this game on a Russian key selling website for a nickel, it's not worth it.

\* Note: This review is this games First Steam Review. great game almost better than terraria. Have 75 hours in this game. don't listen to those divas saying that the game is trash or glitchy or over grinding.

They've fixed the TOT and towers in general. they fixed the grinding. they added 60 FPS option for PC players. lowered the number of fatalities for heads (done them all in around 25 hours in playing the game, roughly around 1 hour per character which ISN'T bad at all).

Graphics are GREAT for a Mortal Kombat 2.5D game. the gameplay itself makes the game 10x better and it's worth buying if you like the series.

What else do you want? Time Krystals are EASY to make. have 3.5k already and spent 500 and most importantly: skins are 100% Optional and that's the only thing you can buy.



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Pro:

You can do a few interesting stunts.

Cons:

It's not clear what to do in this game or how to progress. Needs better in-game instructions.

No air whatsoever. Even when you learn how to get any air at all, it's meh at best.

Viking gimmik is all but unexploited.

Only positive reviews because developers harass and bully anyone who leaves a negative review.

It has one now, cause I don't give a crap and they can go to #&@\*!. HARDER than Dark Souls( \u0361\u00b0 \u035c\u0296 \u0361\u00b0). devs abandoned :( no updates in the past year.. I bought this game solely for Lego Yoda.

His wide, cheeky smile

His big beautiful eyes

His firm stance

Him.

I want Lego Yoda in my life.

I NEED Lego Yoda in my life.

I dream about being with Lego Yoda constantly.

This game is the closest I'll ever get to being with my one true love.

I'm just so happy I got to experience this.

10/10. I love this game, it's a great and fun spin on tower defense and it kills me to have to leave it negative review, however Aksys leaves me little choice. They have a dead/unmonitored fake customer support email that as of this review has been nearly 1 and a half months since I requested help and if they were aware of the PC issues of this port, to get absolutely no response whatsoever.

I contacted Steam to get a try to flush your cache etc. did all that still no fix, steams final answer, "we apologize but since valve didn't make it there's nothing we can do."

Which I think they could, as in keeping trash off steam that's abandoned and unsupported. This is a fairly new game it's not like it's a Good Old Game with the dev/pub out of business etc. Even then GOG will refund in full up to 30 whole days if your issue is unresolvable, but back on topic. I tried looking up the dev to contact for help but they only have Japanese sites unless you read and write fluent Japanese you wont get much there. So you've been warned, Aksys is a trash scum company that has no support and does not support any product they dump on us so do no give them your business.

They have a lot of nerve to waste 20 seconds of my life every time I boot up this game warning me about priacy and how it hurts everyone. No. Your dump it, forget it, ignore the customer does far, far more damage. Aksys is now on my never buy from again list.. Surprisingly addictive. Lots of gear and tackle to buy and test. A bit arcadish, moreso than simulator at least, but tons of fun nonetheless! Would definately recommend.. One of few games I can truly say has a soul.

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